

Articulation Agreement by Major

Effective during the 2018-2019 Academic Year

To: University of California, Merced
General Catalog, Semester

From: Riverside City College
General Catalog, Semester

COMPUTER SCIENCE AND ENGINEERING, B.S.

REQUIREMENTS FOR ADMISSION

For admission to the Computer Science & Engineering, B.S. major, students must earn an overall GPA of 2.4 or better, demonstrate readiness for a rigorous course of study in engineering, and must complete classes articulated with the following UC Merced courses prior to admission:

- CSE 20 & 21, (CSE major must complete CSE 20 & 21 with grades of B or better), MATH 21, MATH 22, MATH 23, MATH 24, PHYS 8, and PHYS 9

Transfer students seeking fall admission should have the following completed by the end of the spring term preceding fall enrollment at UC Merced:

1. All major preparation requirements as stated above.
2. All minimum admission requirements including appropriate courses in math and the equivalent of WRI 1 and WRI 10 (see articulation by department on ASSIST.org).
3. At least one course from the 'Arts and Humanities' or 'Social and Behavioral Sciences' section of the General Education requirements for School of Engineering, shown here:

Three courses with at least one from the arts and one from the humanities from the Arts and Humanities IGETC areas:

- **Area 3A** (Arts)
- **Area 3B** (Humanities)

AND

Three courses from at least two disciplines, or an interdisciplinary sequence from the Social and Behavioral Sciences IGETC area:

- **Area 4**

NOTE: Completion of IGETC (certified by your community college) satisfies all of the above requirements.

ADVANCED PLACEMENT INFORMATION

Advanced Placement (AP) and International Baccalaureate (IB) Examination note:

AP and IB examination credit policies are detailed in the 2017-18 UC Merced general catalog viewable online at:

http://catalog.ucmerced.edu/content.php?catoid=7&navoid=647#AP_IB

ALERT It is strongly recommended that you obtain a full transcript of your academic records from each of the colleges and universities you have attended before you start your UC application. **Applicants must report ALL grades in ALL courses--transferable and not transferable--from all institutions attended.** Applicants are solely responsible for the integrity of their self-reported academic record in the UC application.

Applicants are encouraged to clear any No Pass, D, or F letter grade received in UC Transfer course. Applicants are most competitive in the Admissions Process with fewer withdrawals and/or repeated course work in major preparation.

All course work must be completed with a 'C' or better.

Following these guidelines will assist you to be more competitive for admission to your UC Merced major.

If you have any questions about UC Merced admissions policy, please email: admissions@ucmerced.edu

The School of Engineering strongly discourages completion of IGETC as students are encouraged to focus primarily on lower division major preparation.

****Please Note:** Courses used to satisfy lower-division major preparation may simultaneously satisfy lower-division general education for the School of Engineering.

For the most up-to-date information about transferring to UC Merced, please visit

admissions.ucmerced.edu/transfer_requirements

Information about applying for a Transfer Admission Guarantee is available at

admissions.ucmerced.edu/tag.

LOWER DIVISION MAJOR PREPARATION COURSES

CSE 21 - Introduction to Computing II
(2.00)

- Minimum grade required: B or better



CIS 5 - Programming Concepts and Methodology I: C++ (4.00)
Same-As: CSC 5

Or

CIS 18A - JAVA Programming: Objects
(3.00)
Same-As: CSC 18A

		Or	CIS 18B - Java Programming: Advanced Objects (3.00) Same-As: CSC 18B
CSE 20 - Introduction to Computing I (2.00) ■ Minimum grade required: B or better	←	CIS 5 - Programming Concepts and Methodology I: C++ (4.00) Same-As: CSC 5	Or
		CIS 18A - JAVA Programming: Objects (3.00) Same-As: CSC 18A	Or
		CIS 18B - Java Programming: Advanced Objects (3.00) Same-As: CSC 18B	
CSE 15 - Discrete Mathematics (4.00)	←	No Course Articulated	
CSE 30 - Data Structures (4.00)	←	CIS 17C - C++ Programming: Data Structures (3.00) Same-As: CSC 17C	CIS 17A - Programming Concepts and Methodology II: C++ (3.00) Same-As: CSC 17A
CSE 31 - Computer Organization and Assembly Language (4.00)	←	CIS 11 - Computer Architecture and Organization: Assembly (3.00) Same-As: CSC 11	
ENGR 65 - Circuit Theory (4.00)	←	No Course Articulated	
MATH 21 - Calculus I for Physical Sciences & Engineering (4.00)	←	MAT 1A - Calculus I (4.00)	
MATH 22 - Calculus II for Physical Sciences & Engineering (4.00)	←	MAT 1B - Calculus II (4.00)	
MATH 23 - Vector Calculus (4.00)	←	MAT 1C - Calculus III (4.00)	
MATH 24 - Introduction to Linear Algebra and Differential Equations (4.00)	←	MAT 2 - Differential Equations (4.00)	And
		MAT 3 - Linear Algebra (3.00)	
MATH 32 - Probability and Statistics (4.00)	←	No Course Articulated	
PHYS 8 - Introductory Physics I for Physical Sciences (4.00)	←	PHY 4A - Mechanics (4.00)	
PHYS 9 - Introductory Physics II for Physical Sciences (4.00)	←	PHY 4B - Electricity and Magnetism (4.00)	And
		PHY 4C - Heat, Light and Waves (4.00)	

CHOOSE ONE OF THE FOLLOWING:

BIO 1 - Contemporary Biology (4.00) ←	BIO 60 - Introduction to Molecular and Cellular Biology (5.00) And BIO 61 - Introduction to Organismal and Population Biology (5.00)
BIO 5 - Concepts & Issues in Biology Today (4.00) ←	No Course Articulated
ESS 1 - Introduction to Earth Systems Science (4.00) ←	No Course Articulated
ESS 5 - Introduction to Biological Earth Systems (4.00) ←	No Course Articulated

END OF AGREEMENT